

# CISC271

## Practice Final Exam

2005

These questions should give you some idea of the *type* of question I may ask on the final.

1. I have reproduced the definitions of the MATLAB constants `realmin` and `realmax` and `eps`.

Built-in Variable: `realmin` The smallest normalized floating point number that is representable. The actual value is system-dependent. On machines that support 64-bit IEEE floating point arithmetic, ‘`realmin`’ is approximately  $2.2251e-308$

- Built-in Variable: `realmax` The largest floating point number that is representable. The actual value is system-dependent. On machines that support 64-bit IEEE floating point arithmetic, ‘`realmax`’ is approximately  $1.7977e+308$

Built-in Variable: `eps` The machine precision. More precisely, ‘`eps`’ is the largest relative spacing between any two adjacent numbers in the machine’s floating point system. This number is obviously system-dependent. On machines that support 64 bit IEEE floating point arithmetic, ‘`eps`’ is approximately  $2.2204e-16$ .

- (a) Is  $(\text{realmin} + \text{eps}) - \text{realmin}$  equal to zero? Explain.
- (b) Is  $(\text{realmax} - \text{eps}) - \text{realmax}$  equal to zero? Explain.

2. The secant method for determining the root of a function can be implemented with the following formula:

$$x_{k+1} = x_k - f(x_k) \left[ \frac{x_k - x_{k-1}}{f(x_k) - f(x_{k-1})} \right]$$

Explain how this formula may produce results that are completely unusable. (HINT: What happens to the denominator when  $f(x_k)$  is approximately equal to  $f(x_{k-1})$ ?)

3. Using the secant algorithm and with initial values  $a = 4$  and  $b = 6$  what would be the next value obtained using the secant algorithm for the function:

$$x^2 - 25 = 0$$

Show your work.

4. Suppose that you are given the following experimental data which are from a function  $f(x)$ :

$x_i$	1	2	3
$y_i$	2	4	2

Using Lagrange's formula find the unique polynomial that passes through all the points.

5. ( 4 ) Consider the following matrix.

$$B = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & 2 & 2 & 2 \\ 1 & 2 & 3 & 3 \\ 1 & 2 & 3 & 4 \end{pmatrix}$$

- Perform the calculations for Gaussian elimination by hand, to put the matrix  $B$  in triangular form. Show all of your work.
  - What is the LU decomposition of  $B$ .
  - What would the Matlab be to obtain an LU decomposition of  $B$ .
  - Using the  $L_\infty$  matrix norm calculate the condition number of  $B$ .
6. Use Simpson's Rule to numerically estimate

$$\int_1^{2.718} \frac{1}{x} dx$$

The answer correct to 4 decimal places is 0.9999. What is the relative error of your computation.

7. Evaluate  $I = \int_0^1 x^2$  by a four point Gaussian Quadrature formula. Just write out the formula, in terms of the points  $x_1, x_2, x_3, x_4$  and weights  $w_1, w_2, w_3, w_4$ .
8. This question deals with least-squares approximations. Suppose that you were given many data points (e.g., a hundred) and that polynomials did not fit well. Plotting the data, you suspected that the  $y_i$  values were exponentially related to the  $x_i$  values. Show how to fit data to the function

$$y = ce^{kx}$$

that is, estimate values for  $c$  and  $k$  in the least squares sense.