## CISC271 Fall 2005 Homework for week 5 in preparation for quiz 2 Solutions

This homework will give you some practice with reviewing some basic concepts of linear algebra and Gaussian elimination. It will also introduce using Gaussian elimination and LU decomposition in a computer implementations.

1. Recktenwald Chapter 7. questions 2, 3 and 7.

Note: These are review questions. Solutions will not be posted for the questions from Chapter 7.

2. Recktenwald Chapter 8. questions 21 a) and b) and 23. Solution:

8-21 a) Here is the inverter I wrote using lutx.

```
function Ainv = InvDR(A)
[L, U, p] = lutx(A);
[n n] = size(A);
I = eye(n);
%permute I according to the permutation vector p.
I = I(p,:);
Ainv = eye(n); %initialize
for col = 1 : n
    y = L\I(:,col);
    Ainv(:,col) = U\y;
end
```

8- 21 b) The lu decomposition is  $2n^3/3$  then we do n forward and n backward substitutions using  $n^2$  flops each. Now add to get  $8n^3/3$  in all.

**8-23** Use a 3 by 3 array XY

$$\left[\begin{array}{rrrr} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{array}\right]$$

And letting the vector  $z = [z_1 z_2 z_3]^T$  and  $a = [a_1 a_2 a_3]^T$ , we have the system XYa = z, and we need to solve for a. Here is my m-file

```
function a = PlaneDR(p1,p2,p3)
```

% Given three points with coordinates (x,y,z) return coefficients a % such that a1 xi + a2 yi + a3 = zi

XY = eye(3); XY(:,1) = [p1(1) p2(1) p3(1)] XY(:,2) = [p1(2) p2(2) p3(2)]; XY(:,3) = [ 1 1 1]' z = [p1(3) p2(3) p3(3)]' a = XY\z

I plugged in the given values and obtained  $a = [-1, -1, 1]^T$ For the given points the z – *coordinatevalue* is 0.5 for the first 3 and 0 for the last one.

3. Moler Chapter 2. questions 2.1, 2.7, 2.8. and 2.11Note: Question 2.11 is very similar to question 23 from chapter 8 of Recktenwald.Solution:

2.1 I set things up so that:

 $A = \begin{bmatrix} 3 & 12 & 1 \\ 12 & 0 & 2 \\ 0 & 2 & 3 \end{bmatrix}$  $b = \begin{bmatrix} 2.3600 \\ 5.2600 \\ 2.7700 \end{bmatrix}$ 

Now solving Ax = b I obtained the values apples are 0.29 bananas are 0.05 and cantaloupes are 0.89.

2.7 Here is my determinant m-file called detDR

```
function Det = detDR(A)
%detDR returns determinant of square matrix A using algorithm
% on page 86 Q 2.7 of Moler
% Det = detDR(A)
[n,m] = size(A);
if n ~= m error('matrix is not square'); end
[L,U,p,sig] = lusigDR(A);
Det = sig*prod(diag(U));
```

2.8 I used tic and toc (Do help tic and/or toc to see how they work.) For luDR an n by n random array n=340 took 9.507497 seconds. For lutx I went up to 500 for 8.942710 seconds. For the built in lu function I tried a 2000 by 2000 matrix and that only took 6.087484 seconds to factor. Here is my luDR function.

```
function [L,U,p] = luDR(A)
%LUDR Triangular factorization, DR version
    [L,U] = luDR(A) produces a unit lower triangular matrix L,
%
%
    an upper triangular matrix U,
%
    so that L*U = A
[m,n] = size (A);
p = [1:n];
if m ~=n error('matrix not square'); end;
for k = 1:n-1
    % Find index of largest element below diagonal in k-th column
   [r,m] = \max(abs(A(k:n,k)));
   m = m+k-1;
   % Skip elimination if column is zero
   if (A(m,k) = 0)
      % Swap pivot row
      if (m ~= k)
         A([k m], :) = A([m k], :);
         p([k m]) = p([m k]);
      end
      for i = k+1:n
```

2.11 This is similar to 8.21 above, except I use forward and backsub instead of the backslash.

```
function Ainv = InvDR2(A)
```

%use forward and backward function instead of  $\backslash$ 

```
[L, U, p] = lutx(A);
[n n] = size(A);
I = eye(n);
%permute I according to the permutation vector p.
I = I(p,:);
Ainv = eye(n); %initialize
for col = 1 : n
   y = forward(L, I(:,col));
   Ainv(:,col) = backsubs(U,y);
end
% ------
function x = forward(L, x)
% FORWARD. Forward elimination.
% For lower triangular L, x = forward(L,b) solves L*x = b.
[n,n] = size(L);
x(1) = x(1)/L(1,1);
for k = 2:n
  j = 1:k-1;
  x(k) = (x(k) - L(k,j)*x(j))/L(k,k);
end
```

```
% -----
function x = backsubs(U,x)
% BACKSUBS. Back substitution.
% For upper triangular U, x = backsubs(U,b) solves U*x = b.
[n,n] = size(U);
x(n) = x(n)/U(n,n);
for k = n-1:-1:1
    j = k+1:n;
    x(k) = (x(k) - U(k,j)*x(j))/U(k,k);
end
```