Computing and the Creative Arts

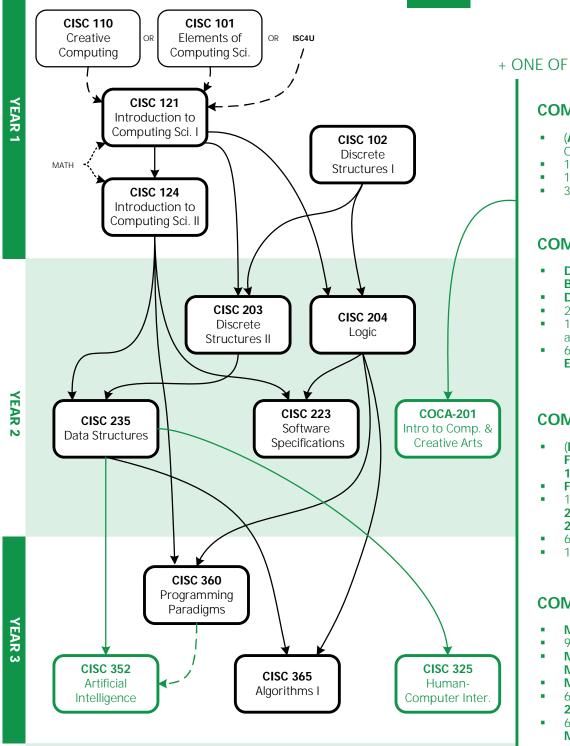
BA (Hons) coca-p-bah

45 core units

39 sub-plan units 36 elective units

SSP

120 units total



COMPUTING AND ART

- (ARTH 116 AND ARTH 117)
 OR (ARTH 121 AND ARTH 122)
- 18 units in 100- or 200-level ARTH
- 12 units in 300- or 400-level **ARTH**
- 3 units in 400-level ARTH

COMPUTING AND DRAMA

- DRAM 100 OR (BADR 100 AND BADR 101)
- DRAM 200 AND DRAM 220
- 2 of DRAM 240/241/242
- 12 units in 300-level **DRAM** or above
- 6 units in DRAM, DRAM_Subs* or ENIN

COMPUTING AND FILM

- (BADR 100 AND FILM 104) OR
 FILM 110 OR (FILM 111 AND FILM 112)
- FILM 250
- 12 units in ANIM 200, FILM 206/ 207/216/217/218/226/236/240/ 257/260
- 6 units in 400-level **ANIM** or **FILM**
- 12 units in 300-level ANIM or FILM

COMPUTING AND MUSIC

- MUSC 104 OR MUSC 192
- 9 units in **MUSC 156/157/158/159**
- MUSC 126 AND MUSC 257 AND MUSC 258
- MUSC 103 AND MUSC 209
- 6 units in MAPP 311, MUSC 254/ 256/397
- 6 units in MUSC, ENIN or MUSC Subs*

ADDITIONAL REQUIREMENTS:

YEAR

- 3 units in CISC (or equivalent*) at 400-level
- 6 units in **CISC** (or equivalent*) at 200-level or above

*See academic calendar for option lists.